The three conclusions that can be drawn from the crowdfunding campaign data:

1. The majority of campaigns were successful (56%)
2. Sub-category of plays had the most campaigns with a total of 344; 54% of the campaigns in this sub-category were successful and 38% failed
3. World music accounted for 0.3% of the total number of campaigns, and all of those campaigns were successful

Limitations of this dataset

1. What does a failed campaign mean?
2. What does a successful campaign mean?

Other possible tables and/or graphs that we could create and the additional value they would provide

1. We could create a table and chart focusing on the number of backers compared to whether or not the campaign was successful or failed